**CA Co-op Tarkov Server Setup Guide**

Version: V2

This download contains the mods used in hosting our CA Single Player Tarkov - Aki Multiplayer Server. All users will require this modpack to play.

**Install Mods:**

1: Make sure Tarkov is installed

2: Install SPTarkov <https://sp-tarkov.com/#download> I recommend using the installer

3: Unzip the CA\_Install\_Pack\_V2.zip archive

4: Inside you will find a “user” and “BepInEx” folder

5: Copy these 2 into your spt install folder and they should merge into it

6: They should now be installed, if you are a client and not a host you are done with mod config now 🙂

**If you are hosting the server:**

1: Do the above install

2: In your router forward port **6969** for **TCP** traffic

3: In your router forward port **25565** for **both TCP and UDP** traffic

4: In windows navigate to **Windows Defender Firewall with Advanced Security**

5: In **Inbound Rules** create a new Rule

6: In **Rule Type** select **Port**

7: In **Protocol and Ports** select **TCP** and **Specific Local Ports: 6969**

8: In **Action** select **Allow The Connection**

9: In **Profile** tick all boxes (**Domain, Private, Public**)

10: In **Name** select **A sensible name like SPT-Tarkov-Inbound**

11: You should be done! I don’t believe you need to create an outbound rule but if you still have trouble you might need to repeat these steps for **Outbound Rules**.

**Configuring the server:**

The only major configuration you might want to do is adjusting the realism mod settings, to do this:

1: Go to your SPTarkov install directory

2: Go to **user/mods/SPT-Realism**

3: In that folder run **RealismModConfig.exe**

4: Configure as needed and enjoy!

**Now we’ve set it up, what now?**

Now the host needs to run the server executable in the SPTarkov root directory (**Aki.Server.exe**) and **Find Their IP** (<https://whatismyipaddress.com/>) once this is done give your IP to your players.

**Run the Game**

1: Launch SPTarkov through **Aki.Launcher.exe**

2: Go to **Settings**

3: Set **URL** to **http://<HOST IP>:6969**

4: Go back and **register** a new character

5: **Start Game and Enjoy!!**

6: To configure client side mods press **F12**

**Current Modlist:**

mpt-server <- Fika multiplayer mod

SPT-Realism <- Realism mod, very configurable

Fontaine-FOV-Fix <- Fov fix

BRNVG\_N-15Adaptor <- NVG Rework

AGOC4Life-OpticRework-SPT-380 <- Sight Rework

Skwizzy-NoDiscardLimit <- Allows free item transfer in raid

Virtual's Custom Quest Loader <- Dependency for Trader Mods

acidphantasm-scorpion <- Trader Mod

AAAArtemTrader <- Trader Mod

AArtemEquipment <- Custom Equipment/Skins for Artem Trader

**Bepinex Clientside Plugin:**

Stash Search <- Goated